



KS1 and KS2 Teacher Instructions

The 'Countdown to the Commonwealths' is on!

How it works:

- Use the 'Introduction to the Commonwealths' resource to introduce the children to the Commonwealth Games.
- Within each class, split the children into six teams and label each team one of the six Commonwealth countries that have competed at every Commonwealth Games since its beginning in 1930: Australia, Canada, England, New Zealand, Scotland and Wales.
- There are five events to compete in. Choose to compete over a whole day or use one event each day over five days.
- Choose if teams compete against every other team for each event or play against one other team and rotate who they play. As there are six teams, pupils are able to play a different team for each event.

Scoring;

- In the following events: netball, basketball, lawn bowls and cricket, teams score ten points for a win, five points for a draw and three points for a loss.
- In athletics, for each race, teams score six points for a win, five points for 2nd, four points for 3rd, three points for 4th, two points for 5th and one point for 6th.
- Record total scores for each event on the 'Score Table' to give an overall winner at the end of the five events. There are certificates for the winning team.